Math 3100

#### Section 1.3: Vector Equations

**Definition:** A matrix that consists of one column is called a **column** vector or simply a vector.

In print, vectors are denoted by bold face characters. In hond writting vectors are denoted by an overbar or arrow e.g. is a vector called """ The set of vectors of the form  $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$  with  $x_1$  and  $x_2$  any real numbers is denoted by  $\mathbb{P}^2$  (see 1)  $\mathbb{P}^2$  (see 1)  $\mathbb{P}^2$ is denoted by  $\mathbb{R}^2$  (read "R two"). It's the set of all real ordered pairs.

#### Geometry

Each vector  $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$  corresponds to a point in the Cartesian plane. We can equate them with ordered pairs written in the traditional format  $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = (x_1, x_2)$ . This is **not to be confused with a row matrix.** 

We can identify vectors with points or with directed line segments emanating from the origin (little arrows).

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Figure: Vectors characterized as points, and vectors characterized as directed line segments.

# Algebraic Operations Let $\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$ , $\mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$ , and *c* be a scalar<sup>1</sup>. Scalar Multiplication: The scalar multiple of $\mathbf{u}$

$$c\mathbf{u} = \left[ egin{array}{c} cu_1 \ cu_2 \end{array} 
ight]$$

Vector Addition: The sum of vectors u and v

$$\mathbf{u} + \mathbf{v} = \left[ \begin{array}{c} u_1 + v_1 \\ u_2 + v_2 \end{array} \right]$$

Vector Equivalence: Equality of vectors is defined by

$$\mathbf{u} = \mathbf{v}$$
 if and only if  $u_1 = v_1$  and  $u_2 = v_2$ .

<sup>&</sup>lt;sup>1</sup>A **scalar** is an element of the set from which  $u_1$  and  $u_2$  come. For our purposes, a scalar is a *real* number.

### Examples

$$\mathbf{u} = \begin{bmatrix} 4 \\ -2 \end{bmatrix}, \quad \mathbf{v} = \begin{bmatrix} -1 \\ 7 \end{bmatrix}, \text{ and } \mathbf{w} = \begin{bmatrix} -3 \\ \frac{3}{2} \end{bmatrix}$$
  
Evaluate  
(a)  $-2\mathbf{u} = -\mathbf{z} \begin{bmatrix} 4 \\ -2 \end{bmatrix} = \begin{bmatrix} -2(4) \\ -2(-2) \end{bmatrix} = \begin{bmatrix} -9 \\ 4 \end{bmatrix}$   
Note  
 $3\sqrt{3} = 3 \begin{bmatrix} -1 \\ -7 \end{bmatrix} = \begin{bmatrix} -3 \\ -3 \end{bmatrix} = \begin{bmatrix} -3 \\ -2 \end{bmatrix} = \begin{bmatrix} -3 \\ -3 \end{bmatrix} =$ 



Figure: Left:  $\frac{1}{2}(-4, 1) = (-2, 1/2)$ . Right: (-4, 1) + (2, 5) = (-2, 6)

#### Geometry of Algebra with Vectors

**Scalar Multiplication:** stretches or compresses a vector but can only change direction by an angle of 0 (if c > 0) or  $\pi$  (if c < 0). We'll see that  $0\mathbf{u} = (0,0)$  for any vector  $\mathbf{u}$ .



#### Geometry of Algebra with Vectors

**Vector Addition:** The sum  $\mathbf{u} + \mathbf{v}$  of two vectors (each different from (0,0)) is the the fourth vertex of a parallelogram whose other three vertices are  $(u_1, u_2)$ ,  $(v_1, v_2)$ , and (0,0).



#### Vectors in $\mathbb{R}^n$

A vector in  $\mathbb{R}^3$  is a 3  $\times$  1 column matrix. These are ordered triples. For example

$$\mathbf{a} = \begin{bmatrix} 1\\ 3\\ -1 \end{bmatrix}, \quad \text{or} \quad \mathbf{x} = \begin{bmatrix} x_1\\ x_2\\ x_3 \end{bmatrix} \cdot \mathbf{f} \left( \mathbf{x}_1 \mathbf{x}_2 \mathbf{x}_3 \mathbf{x}_3 \right)$$

A vector in  $\mathbb{R}^n$  for  $n \ge 2$  is a  $n \times 1$  column matrix. These are ordered *n*-tuples. For example

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \cdot = (\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n)$$

**The Zero Vector:** is the vector whose entries are all zeros. It will be denoted by **0** or  $\vec{0}$  and is not to be confused with the scalar 0.

#### Algebraic Properties on $\mathbb{R}^n$

For every **u**, **v**, and **w** in  $\mathbb{R}^n$  and scalars *c* and  $d^2$ 

(i) 
$$\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$$
 (v)  $c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}$   
(ii)  $(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$  (vi)  $(c + d)\mathbf{u} = c\mathbf{u} + d\mathbf{u}$   
(iii)  $\mathbf{u} + \mathbf{0} = \mathbf{0} + \mathbf{u} = \mathbf{u}$  (vii)  $c(d\mathbf{u}) = d(c\mathbf{u}) = (cd)\mathbf{u}$   
(iv)  $\mathbf{u} + (-\mathbf{u}) = -\mathbf{u} + \mathbf{u} = \mathbf{0}$  (viii)  $1\mathbf{u} = \mathbf{u}$ 

<sup>2</sup>The term  $-\mathbf{u}$  denotes  $(-1)\mathbf{u}$ .

#### **Definition: Linear Combination**

A linear combination of vectors  $\mathbf{v}_1, \dots \mathbf{v}_p$  in  $\mathbb{R}^n$  is a vector  $\mathbf{y}$  of the form

$$\mathbf{y} = c_1 \mathbf{v}_1 + \cdots + c_p \mathbf{v}_p$$

where the scalars  $c_1, \ldots, c_p$  are often called weights.

For example, suppose we have two vectors  $\mathbf{v}_1$  and  $\mathbf{v}_2$ . Some linear combinations include

$$3v_1, -2v_1 + 4v_2, \frac{1}{3}v_2 + \sqrt{2}v_1, \text{ and } 0 = 0v_1 + 0v_2.$$

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## Example

Let 
$$\mathbf{a}_{1} = \begin{bmatrix} 1 \\ -2 \\ -1 \end{bmatrix}$$
,  $\mathbf{a}_{2} = \begin{bmatrix} 3 \\ 0 \\ 2 \end{bmatrix}$ , and  $\mathbf{b} = \begin{bmatrix} -2 \\ -2 \\ -3 \end{bmatrix}$ . Determine if  $\mathbf{b}$  can  
be written as a linear combination of  $\mathbf{a}_{1}$  and  $\mathbf{a}_{2}$ .  
To thus exist scalars  $c_{1}$  and  $c_{2}$  such that  
 $\vec{b} = c_{1}\vec{a}_{1} + c_{2}\vec{a}_{2}$ ? Set  $\mathbf{a}_{1}$  and equation  
 $c_{1} \begin{bmatrix} 1 \\ -2 \\ -1 \end{bmatrix} + c_{2} \begin{bmatrix} 3 \\ 0 \\ 2 \end{bmatrix} = \begin{bmatrix} -2 \\ -2 \\ -3 \end{bmatrix}$   
 $\begin{bmatrix} c_{1} \\ -2c_{1} \\ -c_{1} \end{bmatrix} + \begin{bmatrix} 3c_{2} \\ 0 \\ 2c_{2} \end{bmatrix} = \begin{bmatrix} -2 \\ -2 \\ -3 \end{bmatrix}$ 

$$\begin{cases} C_1 + 3 C_2 \\ -2C_1 + 0 \\ -C_1 + 2C_2 \end{cases} = \begin{bmatrix} -2 \\ -2 \\ -2 \\ -3 \end{bmatrix}$$
This holds if
$$C_1 + 3 C_2 = -2$$

$$C_1 + 3 C_2 = -2$$

$$C_1 + 2C_2 = -3$$
Diver system of equations

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Yes. b is a linear combination of a. and as with weights  $C_1 = 1 \quad md \quad C_2 = -1$ That is  $1\ddot{a}_{1} + (-1)\ddot{a}_{2} = \vec{b}$ 

#### Some Convenient Notation

Letting 
$$\mathbf{a}_1 = \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix}$$
,  $\mathbf{a}_2 = \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{bmatrix}$ , and in general  $\mathbf{a}_j = \begin{bmatrix} a_{1j} \\ a_{2j} \\ \vdots \\ a_{mj} \end{bmatrix}$ , for  $j = 1, ..., n$ , we can denote the  $m \times n$  matrix whose columns are these vectors by

$$[\mathbf{a}_1 \ \mathbf{a}_2 \ \cdots \ \mathbf{a}_n] = \begin{bmatrix} a_{11} \ a_{12} \ \cdots \ a_{1n} \\ a_{21} \ a_{22} \ \cdots \ a_{2n} \\ \vdots \ \vdots \ \vdots \ \vdots \\ a_{m1} \ a_{m2} \ \cdots \ a_{mn} \end{bmatrix}.$$

Note that each vector  $\mathbf{a}_i$  is a vector in  $\mathbb{R}^m$ .

#### Vector and Matrix Equations

The vector equation

$$x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \cdots + x_n\mathbf{a}_n = \mathbf{b}$$

has the same solution set as the linear system whose augmented matrix is

$$[\mathbf{a}_1 \quad \mathbf{a}_2 \quad \cdots \quad \mathbf{a}_n \quad \mathbf{b}]. \tag{1}$$

In particular, **b** is a linear combination of the vectors  $\mathbf{a}_1, \ldots, \mathbf{a}_n$  if and only if the linear system whose augmented matrix is given in (1) is consistent.

### Definition of Span

Let  $S = {\mathbf{v}_1, \dots, \mathbf{v}_p}$  be a set of vectors in  $\mathbb{R}^n$ . The set of all linear combinations of  $\mathbf{v}_1, \dots, \mathbf{v}_p$  is denoted by

 $\text{Span}\{\mathbf{v}_1,\ldots,\mathbf{v}_p\}=\text{Span}(S).$ 

It is called the subset of  $\mathbb{R}^n$  spanned by (a.k.a. generated by) the set  $\{\mathbf{v}_1, \ldots, \mathbf{v}_p\}$ .

To say that a vector **b** is in Span{ $\mathbf{v}_1, \ldots, \mathbf{v}_p$ } means that there exists a set of scalars  $c_1, \ldots, c_p$  such that **b** can be written as

 $c_1\mathbf{v}_1+\cdots+c_p\mathbf{v}_p.$ 

### Span: Three Equivalent Things

- 1. If **b** is in Span{ $\mathbf{v}_1, \ldots, \mathbf{v}_p$ }, then  $\mathbf{b} = c_1 \mathbf{v}_1 + \cdots + c_p \mathbf{v}_p$ .
- 2. From the previous result, we know this is equivalent to saying that the vector equation

$$x_1\mathbf{v}_1+\cdots+x_p\mathbf{v}_p=\mathbf{b}$$

has a solution.

3. This is in turn the same thing as saying the linear system with augmented matrix  $[\mathbf{v}_1 \cdots \mathbf{v}_p \mathbf{b}]$  is consistent.

Examples  
Let 
$$\mathbf{a}_1 = \begin{bmatrix} 1\\ 1\\ 2 \end{bmatrix}$$
, and  $\mathbf{a}_2 = \begin{bmatrix} -1\\ 4\\ -2 \end{bmatrix}$ .  
(a) Determine if  $\mathbf{b} = \begin{bmatrix} 4\\ 2\\ 1 \end{bmatrix}$  is in Span{ $\mathbf{a}_1, \mathbf{a}_2$ }.  
Does the system with exponented moments  
 $\begin{bmatrix} \overline{a}_1 & \overline{a}_2 & \overline{b} \end{bmatrix}$  have a solution,  
 $\begin{bmatrix} \overline{a}_1 & \overline{a}_2 & \overline{b} \end{bmatrix}$  have a solution,  
The matrix is  
 $\begin{bmatrix} 1 & -1 & 4\\ 1 & 4 & 2\\ 2 & -2 & 1 \end{bmatrix}$   $\begin{bmatrix} 1 & 0 & 0\\ 0 & 1 & 0\\ 0 & 0 & 1 \end{bmatrix}$ 

The last column is a pivot column. The system is inconsistent. b is not in Spon (a, a, d.).